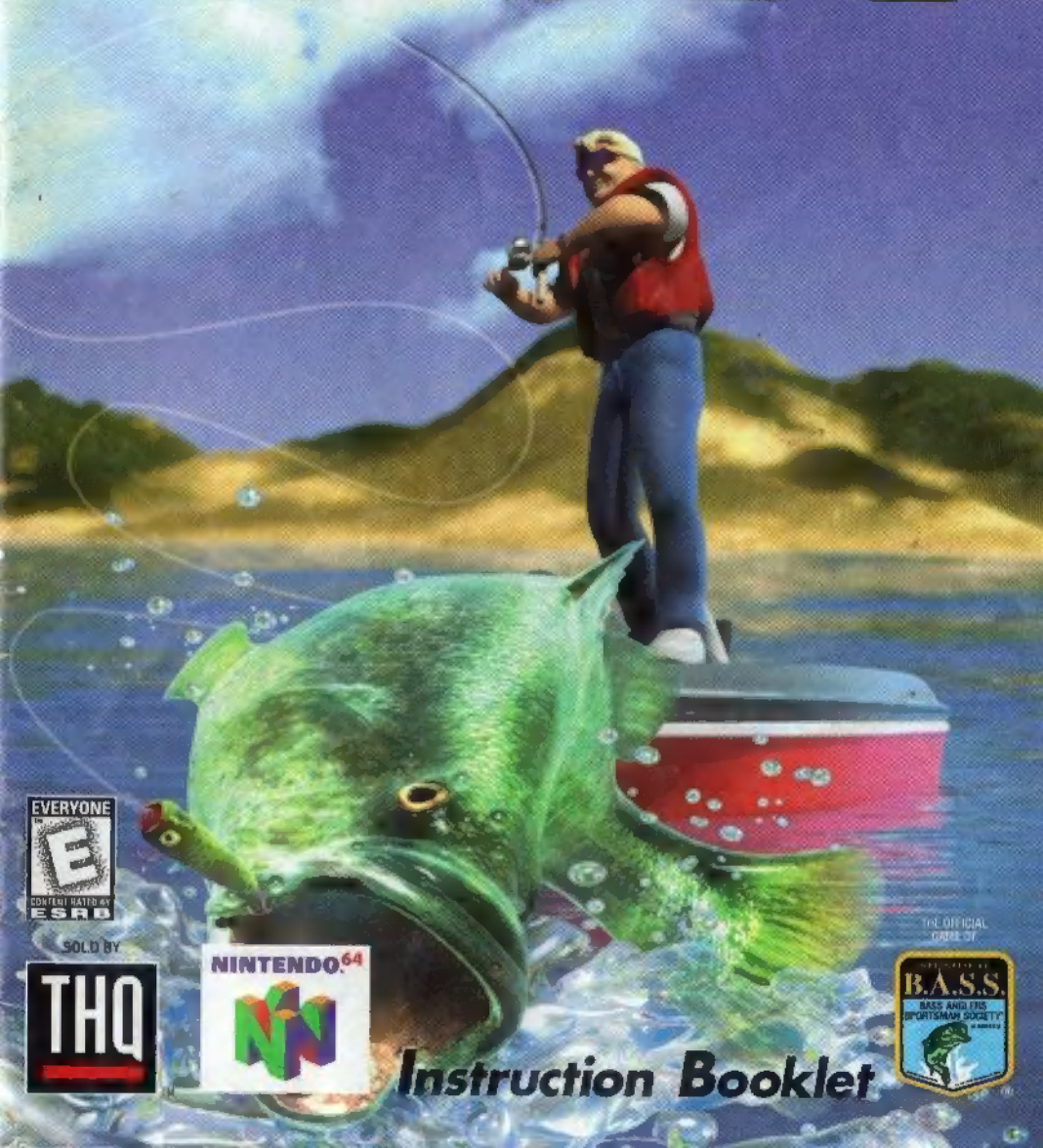


# BASSMASTERS 2000



SOLD BY



NINTENDO 64



Instruction Booklet

THE OFFICIAL  
GAME OF



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## INTRODUCTION

# BASSMASTERS 2000

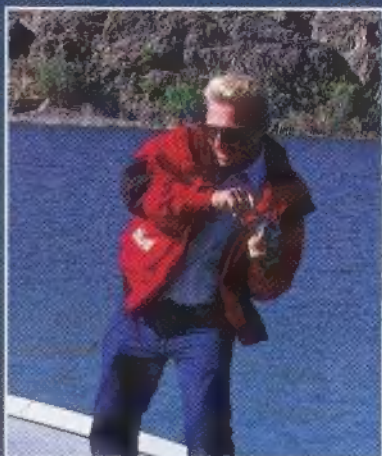
Welcome to **BASSMASTERS® 2000**! The best bass fishing game for the Nintendo 64, **BASSMASTERS 2000** combines the realism of B.A.S.S. tournament fishing with arcade angling fun for all ages. **BASSMASTERS 2000** features everything that fans of the series love – real B.A.S.S. anglers and tournaments, beautiful 3D lakes from the BASSMASTER Tournament Trail, underwater views and unsurpassed realism in environments and fish behavior. So put your seatbelts on, and let's go fishing!



# THE PROS

## ROLAND MARTIN

Having won more tournaments (19) than any of his peers in the sport, nine Angler of the Year awards, and 21 appearances in the BASS Masters Classic, Roland Martin's name has become almost synonymous with BASSMASTER tournament success. Add to that his highly rated television show "Fishing with Roland Martin" on TNN and you've got a true bass fishing legend. Roland lives in Clewiston, Florida. When he's not fishing he enjoys turkey hunting and fishing tackle design.

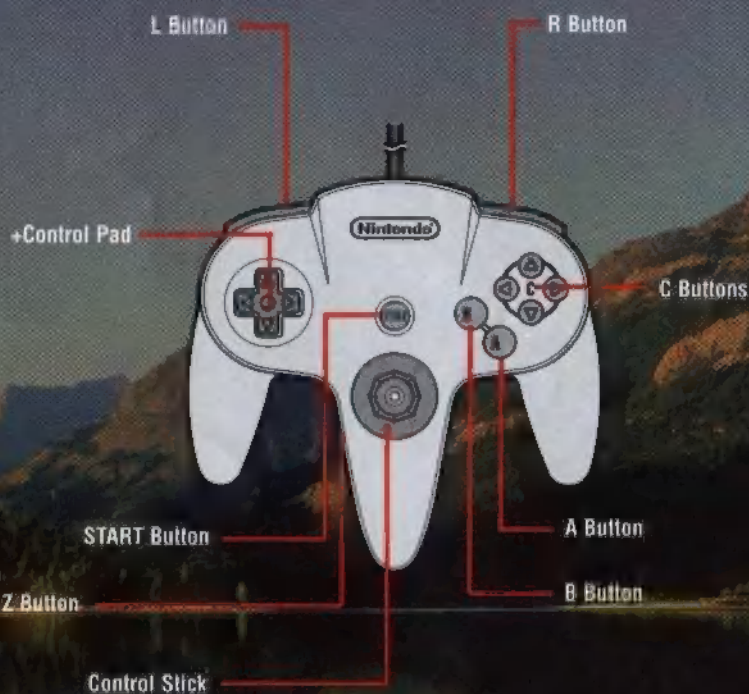


## SHAW GRIGSBY, JR.

Another of our professionals with his own successful TV show entitled "One More Cast" which airs on TNN, Shaw boasts career earnings of over \$800,000, helped along by six 1<sup>st</sup> place tournament finishes. He has also qualified for the Classic 8 times. In 1995 he earned money in six of eight events including a 13th place finish in the BASSMASTERS MegaBucks Tournament. Shaw lives with his family in Gainesville, Florida and also enjoys fly-fishing.



# CONTROLS





## FISHING/CASTING CONTROLS (DEFAULT)

A Button	Slow reel
B Button	Fast reel
B Button + A Button	Medium reel
Control Stick ↓	Begin casting sequence
Control Stick Neutral	Complete casting sequence
Z Button	Menu Wheel and increase drag/tension
R Button	Decrease drag/tension
L Button	Cut line
+Control Pad	Troll boat
C ▲ Button	Change camera angle
C ▼ Button	Underwater view/Above water view (toggles)
C ◀ Button	Rotate camera left
C ▶ Button	Rotate camera right
START	Pause the game

## DRIVING THE BOAT

Control Stick ↑	Accelerate
Control Stick ↓	Reverse
Control Stick ←/→	Turn left/right
B Button	Exit to front of boat

# THE NINTENDO® 64 CONTROLLER

## CONTROL STICK FUNCTION

The Nintendo 64 Controller contains a Control Stick which uses an analog system to read the angles and directions of its movement. This allows precision control that is not possible using the conventional Control Pad. When turning the Control Deck Power ON, do not move the Control Stick from its neutral position on the controller.



If the Control Stick is held at an angled position (as shown in the top picture, left) when the power is turned on, this position will be set as neutral. This will cause games using the Control Stick to operate incorrectly.

To reset the neutral position once the game has started, let go of the Control Stick so it can return to its center position (as shown in the bottom picture, left), then press START while holding down the L and R Buttons.

The Control Stick is a precision instrument; make sure not to spill liquids or place any foreign objects into it. If you need assistance, contact Nintendo Consumer Assistance at 1-800-255-3700 or your nearest Nintendo Authorized Repair Center<sup>SM</sup>.

## HOLDING THE NINTENDO 64 CONTROLLER

We recommend that you use the hand positions shown at right. By holding the controller like this, you can operate the Control Stick freely with your left thumb. Using your right thumb, you can easily access the A, B and C Buttons. Place your left index finger where it feels comfortable, but not in a position where you might accidentally press the Z Button on the back of your controller.



## CONNECTING THE NINTENDO 64 CONTROLLER

**BASSMASTERS 2000** is a one player game. Connect a controller to the socket on the far left front of the control deck (as shown at right). This socket is the default player one controller.





# MAIN MENU

Use the Control Pad to highlight a game mode, then press the A Button to confirm.

## **Exhibition**

Change the settings to your liking and catch as much bass as you can in one day.

## **Tournament**

Compete against the best on the BASS Masters Tournament Trail and try to qualify for the BASS Masters Classic.

## **Speed Fishing**

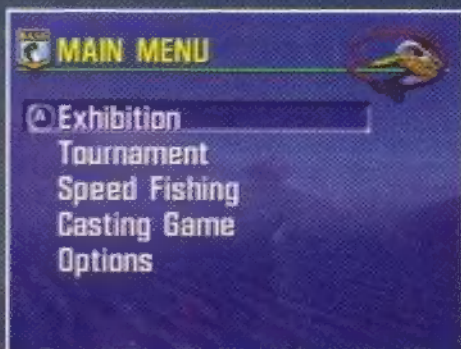
Catch the most fish in three minutes to win. Earn additional time for each fish caught.

## **Casting Game**

Test your casting accuracy by hitting targets on the water. Try to beat the high score!

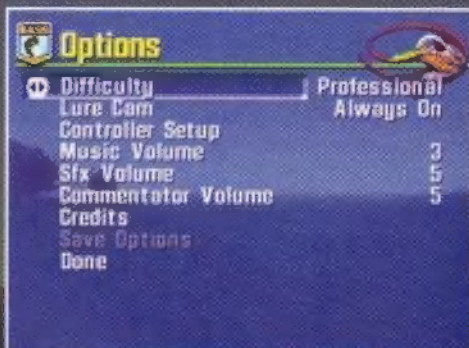
## **Options**

Change every aspect to completely customize your game.



# OPTIONS

Use either the +Control Pad or Control Stick to highlight an option, then press ←/→ to change it. Press the B Button at any time to return to the Main Menu.



## Difficulty

Alter the game difficulty between Beginner, Amateur, Rookie, Professional

## Lure Cam

Toggle between ALWAYS ON, STRIKE ONLY, or NEVER.

## Controller Setup

Press the A Button to select between eleven different controller settings, including one specifically for the Mad Catz Rumble Rod.

## Music Volume

Adjust the music volume of the game. 10 is the loudest, 0 is the quietest.

## Sfx Volume

Adjust the volume of the sound effects.

## Commentator Volume

Change the volume of in-game commentary.

## Credits

View the game credits.

## Save Options

Save your options on a Controller Pak.

## Done

Exit to the Main Menu.



# GAME SCREENS



## Live View

### Live Cam

Shows player in the water.

### Thalimeter

Displays water depth and depth of the water. It also displays the depth of the water in the area, depending on which side of the water.

### Windspeed Meter

Displays the current wind speed and direction. It also shows the wind speed.

### Luallen

Displays the current position on the map. Allows you to see the current position on the map.

### Clock

Displays the current time.



## GAME ICONS

Before the start, press the **2 Button** to start the in-game Menu. Wheel. Use the **Control Stick** to highlight an option, then press the **A Button** to select it.

### Drive Icon

Moves you to drive the boat around the lake to select your fishing spot.

### Tackle Icon

Change your fishing gear, lure, and select different sizes.

### Live Well

Shows how many bass and the total weight of fish caught that day.

### Map

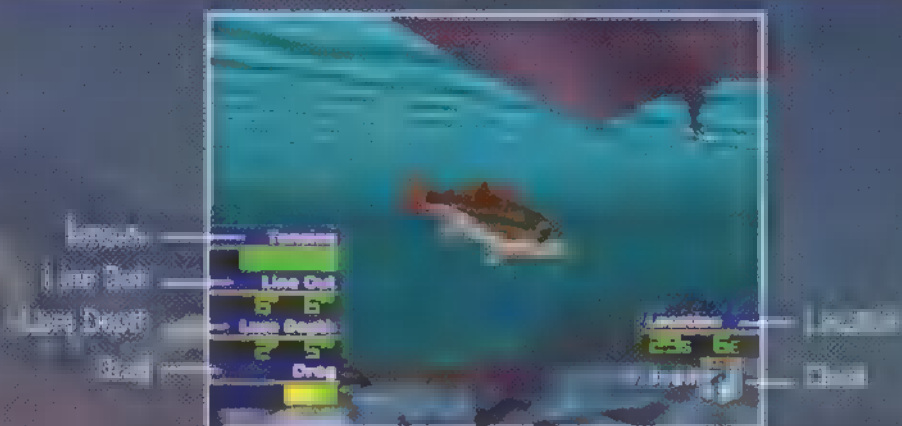
Use the Map to select a new spot that you don't want to fish now.

### Tips

Allows you to view tips from **Rolland** and **34 Tips** from the **Rolland Menu**.

**Note:** There are **20 Rolland tips** plus **34 tips** which aren't from Rolland—**General Tips**. These are very important in playing the game. The user will enjoy and understand fishing more if he reads these tips.





## UNDERWATER VIEW

NOTE: You can also see the current position of the fish in the **Water View** as well if the fish is within the camera's range.

### Tension

When you're reeling a fish, this meter will increase with each tick of tension. Once the tension or the fish will break.

### Line Out/Lure Depth

This displays how far out your lure is and how deep you are fishing.

### Drag

Depending on your reel's type, you can change the tension of the fish.

- If the Tension meter is too high, press the **Button** to reduce the tension. This will bring your fish from Tension.
- When the fish is reeled, press the **Button** to release the fish. This will reel the fish in fast.

### Location

This shows you the location of the fish.

### Clock

This shows the current time.

## USING THE FISHFINDER



All of the boats in the Humminbird line feature a very useful Humminbird Fishfinder. The fishfinder will automatically be displayed whenever you are using either the Torque or DualMax motors. While it is displayed, you will be able to view the bottom of the lake and the location of the fish. Fish are shown with a fish icon on the screen. Fishfinder also has an audible bell sound. In 2 player mode, the fish sound is a bell sound, while in 1 player mode, it is a gong. This is important since there isn't a visual indicator in 1 player mode. If you see fish displayed on the fishfinder, stop the boat and use the underwater camera to view the fish around the boat. You might need to back up a little to get a better view of the fish and the bottom. Have fun and have a great time with your new boat and fishfinder.

view



## CASTING



Select the area that you want to cast on by facing your angler in the desired direction. To cast, simply pull back on the Control Stick. A large red net appears on the water. The net will continue to move until you have the fish inside. When it does, the net will stop and the fish will be at the front of the boat. Press the Control Stick to reel.

Once you've pulled the fish out of the water, the camera will move up to the underside of the boat.

- To reel in the fish, press the A Button.
- To catch the fish, press the A Button and B Button simultaneously.
- To cast the net, press the B Button.
- To control your boat's motion, move the Control Stick. When you're done, pull from the Control Stick until it is all the way back. The Control Stick will be in the back.
- To stop the boat, press the B Button.
- To stop the net from moving, press the B Button.

To get a better idea of how to use the fishing net, see the next page.

## CREATE ANGLER



**BASSMASTER 2000** offers a special Create Angler feature. After selecting a game mode to play, you will be sent to the Create Angler setup screen. To load a saved angler, highlight the Load Angler selection and press the A Button.

If you would like to create a new angler, highlight the Create Angler selection that you would like to alter. There are numerous options to customize your angler, including name, gender, hair, face, life vest, pants, and shoes. After you have created the perfect angler, you can save him or her to your Controller Pad by highlighting and selecting the Save Angler option. You may save up to 7 anglers.

When you have loaded or created your angler, highlight DONE and press the A Button. You can save up to 7 anglers on one Controller Pad. In two-player mode, use your created angler to control your fish. Use this screen to save between a 1 player game and a 2 player game. All the tournament, club, rankings, and equipment will also be saved to the Controller Pad for each player.



# GAME SETUP SCREEN

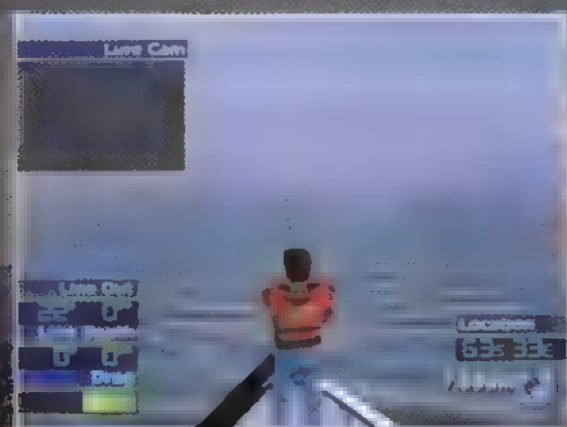


After the exhibition you will then go to the Game screen. One of the four modes is the own fishing boat screen.

- In Exhibition Mode, you can choose and invent your own fishing boat and set up your own reel and lure.
- The exhibition mode already has pre-set lures and Lake Conditions. As you succeed in the game, you can add lures and weather.
- Speed fishing is the Game Exhibition mode, you can add lures and weather.

## GAME MODES

There are four game modes in **BASSMASTERS 2000**: Exhibition, Tournament, Speed Fishing, and Casting Game.



## EXHIBITION MODE

### Basic Rules

Exhibition mode starts at 7:00AM and ends at 3:00PM. ITV (In-Game Time) is 10 minutes for the practice.

2. 1. limit: 5

3. 1. 1. Minimum 17 inches



## Gameplay

The exhibition board allows you to compete in a one-day tournament. You can customize the test conditions, choose available equipment, and use your preferred angles.

Press **START** at any time during practice to begin the game. Select **END DAY** (**END DAY** will take you to the main screen for a 1 player game or it will take you to the main screen in a 2 player game) or **QUIT** to return to the **MAIN MENU** to **RECEPTION** to change the volume setting, select equipment, or cam setup.

When the exhibition day ends, you will be taken to the **END DAY** screen in 2 player mode. Here, your bass will be set on the **MAIN MENU** and won't be displayed. After the exhibition has been displayed, the leader board will appear. Make sure you practice up before going on the **BASS Masters Tournament** day.



**Tackle Time**



**Roland Martin, Esq., J.D.**

I catch lots of my biggest fish in the afternoon, particularly on the water bugs. I like to cast a spinner over the shore and bank. I like to use a regular propeller type to leverage all the points, that spin, and come around the boat much. But I catch most of my biggest fish on the different in morning.

## TORTOISEHINT MONTH

### Basic Rules

1. Each day starts at 7:00AM and ends at 3:00PM.
2. Catch in 10 minutes.
3. Size limit: minimum 14 inches.
4. For every 1 hour for each minute, there will be 15 minutes.



## Cameoplay

Tournament mode allows you to compete on the BASS Master's Tournament Trail. If you place well enough in the tournaments, you can qualify for the BASS Master's Classic — the granddaddy of all fishing tournaments.

Here is how it works: you start out as an amateur with basic equipment. By placing in the top 7 after three pro tournaments, you will be invited to the BASS Master's Classic qualifying tournaments. With each tournament victory, you will be awarded better equipment or prizes. If you place in the top 5 in the qualifying tournaments, you automatically gain a berth in the BASS Master's Classic.

At any time during gameplay, you can press **START** to get to the **Options** screen. To save your game, select the **Options** menu. Then, select **SAVE OPTIONS** and press the **A** button. You can save your progress at any time in the tournament by pressing a game button.

When the tournament is over, you will be taken to the weigh-in. The bass that you caught are weighed on the scale and your total weight and catchpoints after the weigh-in are tally printed on screen. If you are there with one fish, you will be awarded money and points, as well as new equipment to fish with — better rods, reels, lures, and baits, new tackle, and new boats.



## Speed Fishing

Speed Fishing allows you to measure how fast the clock to see how many fish you can catch in three minutes. You can use the Speed Fishing to attract a friend when you select the **Speed Fishing** option in the **Create Profile** screen.

### Basic Rules

You will be given off your choice of one of 3 docks and you full of fish. The timer is shown in the top right corner. You have to catch as many fish as possible in three minutes. For every fish you catch you will receive some bonus of 1 ounce and you ounce in that fish's weight. Once time is up, your game will end.

The **Speed Fishing** rules are as follows: you can only use one timer setting in





## CASTING GAME

Casting Game gives you the opportunity to test your casting accuracy. After selecting Casting Game, you will be prompted to enter or load your created player. If you want, choose 1 or 2 player name. Then, hit screen until all available lures are taken, fully and correctly. You are now ready to begin the Casting Game.

### Basic Rules

The object is to cast your lure into a target that is placed on the lake. For each successful hit, you will score points. The first hit score 1,000 points to progress to the next round. There is a total of 10,000, 10,000 and 10,000. In the second round, with higher hit accuracy, with new target placement in a different place. The third hit is the most and more points you will score. The game will end if it reaches 10,000 and 10,000 are the final scores.

# PRO TIPS FROM ROLAND MARTIN

- "A lot of my mid-day patterns involve shade and heavy cover in the form of, say, a boat dock under the pines, an embankment or a willow tree. Whenever you find shade and cover, I try to keep a lot of worms and fish it slowly in that fairly shallow water. That goes great."



- "I catch some of my biggest fish late in the afternoon, particularly on top water. I like to use a buzzbait over the stumps and brush. I like to use a regular propeller buzz on topwater off the points, rock piles and point jetties. I like to catch some of my biggest fish late in the afternoon on topwater."

- "Now, I like to find an overcast day in the winter months, particularly with water temperatures in the 75 range. It's a great time to fish. I like to fish top water jugs."

- "One little trick on a rainy day is to get into the back of these creeks and try to find, say, a runoff in a cedar lake, try and find some little runoff runoffs. There's always a lot of fish in those creeks and those little runoffs."

"When I'm faced with a clear day, I pick up my fishing gear, a good worm and head for some heavy cover. I like to fish there and into the middle of the creek."



# CONTROLLER PAK® & RUMBLE PAK®

## CONTROLLER PAK

**BASSMASTERS 2000 64** is compatible with the Controller Pak accessory. Before using the Controller Pak, read its Instruction booklet carefully.

**BASSMASTERS 2000 64** supports "hot" insertion of the Controller Pak accessory; the game will search for empty controller accessory slots and will prompt you if it finds any. If you wish to insert the Controller Pak at any other time, please turn the Control Deck OFF before doing so.



## RUMBLE PAK

**BASSMASTERS 2000 64** is compatible with the Rumble Pak accessory. Before using the Rumble Pak, read its instruction booklet carefully. **BASSMASTERS 64** supports "hot" insertion of the Rumble Pak accessory; the game will search for empty controller accessory slots and will prompt you if it finds any. If you wish to insert the Rumble Pak at any other time, please turn the Control Deck OFF before doing so.



# NOTES



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## LIMITED WARRANTY

THQ warrants to the best of THQ's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Product is sold "as is," without express or implied warranty of any kind, and THQ is not responsible for any losses or damages of any kind resulting from use of this Product. If a defect occurs during this ninety (90) day warranty period, THQ will either repair or replace, at THQ's option, the Product free of charge. In the event that the Product is no longer available, THQ may, in its sole discretion, replace the Product with a Product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to THQ's satisfaction, that the product was purchased within the last ninety (90) days.

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**THQ Inc.**  
Customer Service Department  
27001 Agoura Rd., Suite 270  
Calabasas Hills, CA 91301

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